
YAPP2: Yet Another Pushing Puzzler Free Download Crack With Full Game



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About This Game

As the title says, it is yet another pushing puzzler, in which you have to push boxes onto specific locations.
What makes this game unique is: It's 3d.

FEATURES:

Yet another 3d pushing puzzler.

6 worlds, each with a different theme.
54 handcrafted levels, full of "Ah-ha" moments.
And, awful artwork.

About YAPP series

YAPP2: Yet Another Pushing Puzzler is the second game of YAPP series. (A series of games with awful artwork, weird mechanisms, challenging puzzles, and the same initials.)

The first one was:

[https://store.steampowered.com/app/745250/YAPP Yet Another Puzzle Platformer/](https://store.steampowered.com/app/745250/YAPP_Yet_Another_Puzzle_Platformer/)

Title: YAPP2: Yet Another Pushing Puzzler
Genre: Indie
Developer:
Artless Games
Publisher:
Artless Games
Release Date: 20 Jul, 2018

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7 64-bit or Above

DirectX: Version 11

Storage: 100 MB available space

English,Simplified Chinese







Will you prove to be a lion or a donkey? **COMMANDS AND COLORS: GREAT WAR** puts you in the driver's seat for tactical level combat in the trenches of the Western Front during World War I, playing as either British/Commonwealth or Germans, from the Battle of Loos in Autumn 1915 through the Somme in Summer 1916 and Vimy Ridge in April 1917. The turn-based action takes place on a hex-grid map with unique terrain for each scenario, using an unspecified game scale -- probably platoon/section -- in which both ranged and close combat occurs, including off-map artillery and four unit types: infantry, bombers, machine guns and mortars. Navigate barbed wire, occupy craters blown by your artillery and miners, and claw at enemy trenches as you "bite and hold." Win by acquiring Objective Medals for occupying enemy terrain, destroying enemy units, exiting units off the enemy's edge of the map, or using the right cards. Play by utilizing HQ Tokens, Command Cards and Combat Cards, which limit your choices while providing unique capabilities to your units. Success depends on the luck of the draw and combat dice throws, but more importantly, your ability to construct a winning strategy for the battle at hand using your available resources. Mindlessly charging the enemy quickly results in defeat. Victory requires identifying your strengths and executing your battle plan step-by-step in response to your enemy's maneuvers and the HQ tokens and cards you acquire. The result is a game in which you must think and re-think your plan as the battle develops, often frustrated by your inability to use all the resources theoretically at your disposal.

As an amateur Great War historian, I like this game a lot, especially because it puts you at the infantry battalion level of decision-making, dynamically responding to an ever-changing battle front using a range of options limited by factors beyond your control. In every scenario you occupy the front trenches, facing enough unknowns that you will have to forge a bespoke method in order to accomplish your objectives. Re-playability is high and there are variable AI controls. Recommended!. Was loving the game till I bought this.

Can't recomend, huge waste of money, more expensive for less stuff than the other DLC. honestly this should have been free. You get three units for four dollars. none of them stand out, they all have weak gear nothing special that the other units have. save the gunto (axe reskin)

the Japanese army or IJA are not worth playing or the cost, their weapons gear and factions are underpowered to the point of handie cap.

they have 0 at weapons, their tanks SUCK. their strongest only haveint 5,500 HP!? a kick in the shins will blow it up. the guns are recoil heaven with no upsides.

this should have been free Devs, what the heck were you thinking?. Hidden object game where the objects are actually hard to find, although a hint is almost always available if the stress of hunting for those hidden objects is too much for you to bare. The backgrounds are re-used fairly often, which is cheap. There's also this weird between-levels activity where you dress up some flamboyant young man in all sorts of tacky jewelry. It's not terrible if you like the genre (which I don't), but it's hardly a travesty, either. 2 out of 5 stars kinda thing.. So far I have enjoyed the game.. I genuinly like it. Bought it on sale for like 20 cents, for money I got selling cards. well worth a dollar.. Interesting mini-game, very cute and entertaining soundtrack, but why the small resolution ?. *Achievement unlocked:*

This is not that kind of artbook.

Looking through and reading the author's notes on character designs felt like a really nice behind-the-scenes tour, and the short backstory manga at the end was nice.

I received this as part of the Fault bundle, and it's a very nice addition to said bundle.. it does not work. the best 99 cents i think ive ever spent.

The game started out nice enough. Point-n-click adventure game. Not the best, but enjoyable. Then I got to the part where you need to stealthily get by a guard and his dog. A stealth part in an adventure game. Now, if implemented properly, this wouldn't be that bad. Unfortunately that is not the case here. The rules of how they can detect you are not explained nor are they obvious. Depending on where you are, Holmes may or may not be able to go where you click. Even after checking out some walkthroughs and knowing what I was supposed to do (which didn't really make sense in the first place) I was not able to get through this stage. Quite a shame since from what I understand, that's about halfway through. Oh well.. The add on is OK but they have not included any coaches with the 9f so you have to add coaches to the locomotive and secondly they have not included the last 9f 92220 Evening Star which I Believe was asked for by the players. Apart from that it is Ok.. Nice concept, but right now too little content to justify buying. If more content is added, I'll change this review.. If 2d platformers attract you at all then you're going to love this gem.

Great level design, great characters, great soundtrack, great controls.

Just an overall great game.. The game itself wasn't compelling to me, so I didn't really feel any desire to access the DLC I had with it. The Season Pass also seems to exclude one of the challenge map packs, for no particular reason. Save your money..

Beautifully asthetic and challenging puzzle game. Loved it from start to finish. Think braid meets monument valley. Highly recommended 10/10!. <https://www.youtube.com/watch?v=du-Ms1Xgs1w>. [i really like it but the music drives me insane. can't play longer than 5 minutes...no option to turn it off, or i just can't find it.](#)

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